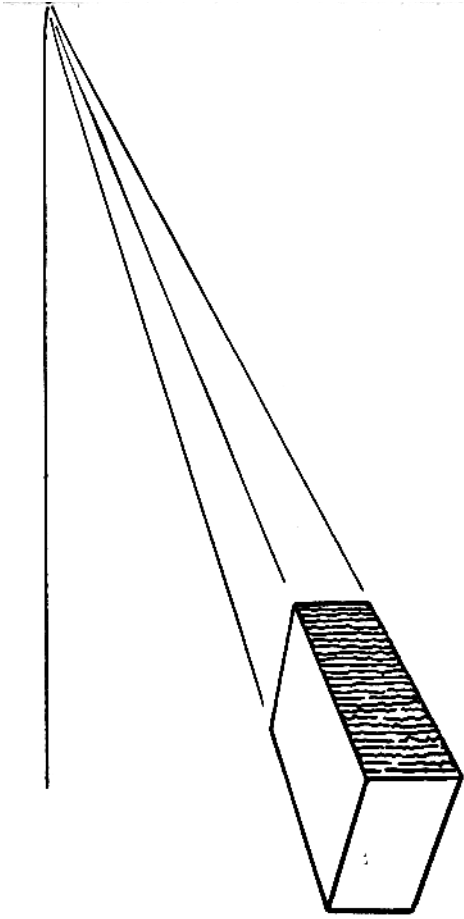
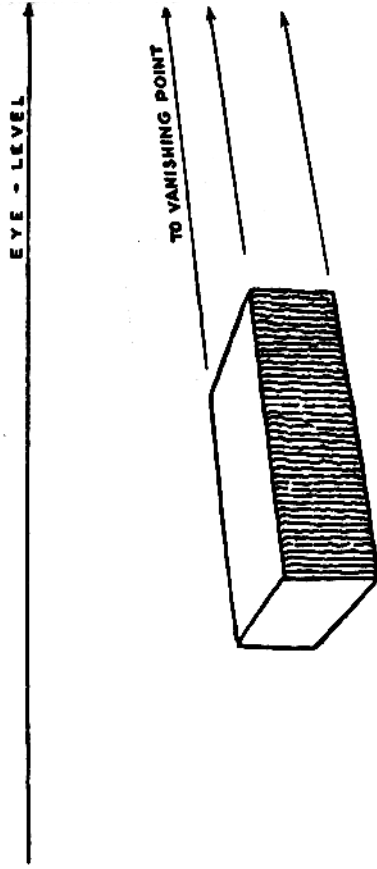


ONE POINT PERSPECTIVE



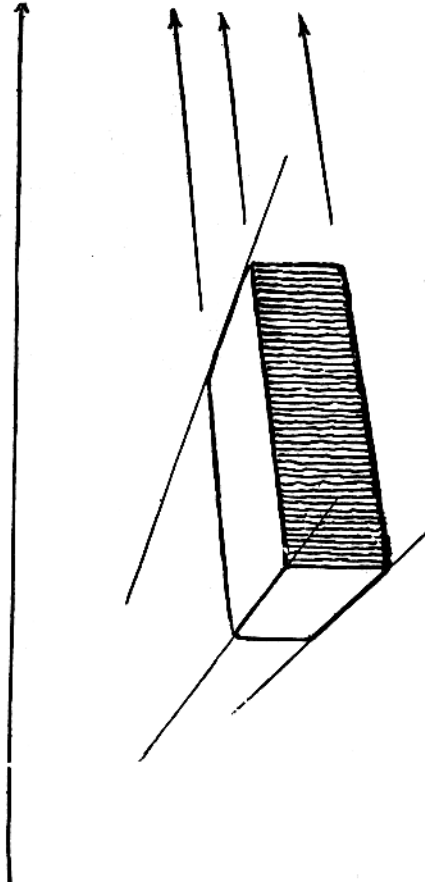
After locating the point and line turn the brick a trifle more.

This changes the vanishing point, but the eye-level is still the same.



The more we turn the brick the more the vanishing point changes, but always along the same eye-level.

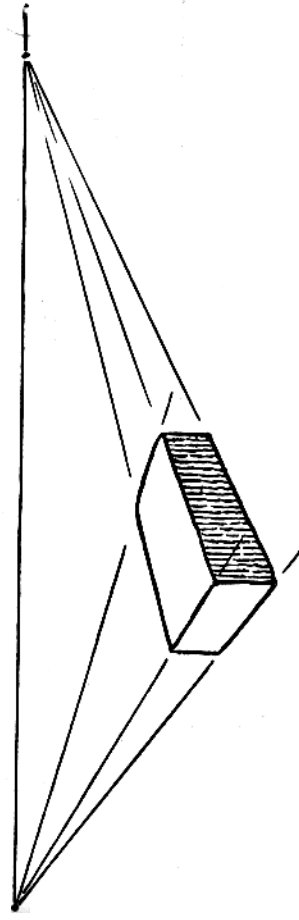
TWO POINT PERSPECTIVE



But wait!

Here is another set of parallel lines representing the width of the brick.

Let us extend these and see what happens.



Here lies the brick just as before with its length lines extended to a vanishing point and the eye-level line passing horizontally through this point.